

Thesis Time!

Build a thesis, the central idea, then check it. Two independent games that give a thinking level and a next step.



Grades 3 to English II

HOW prompt

Grade 3 • Prepare • Module 1 • The Mystery of the Traveling Shell

Explain how Emsy's investigation shows that one small object can reveal a bigger story.

Click for support

Activate support now

Try 1: our thesis (central idea)

The Mystery of the Traveling Shell shows that one small object can reveal a big story because Emsy follows every clue.

What is my next move?

WHAT STUDENTS DO

- Sort prompts by WHY and HOW.
- Write a thesis (central idea) for a prompt.
- Read the thinking level and the next step.

WHAT TEACHERS GET

Growth. Teachers track growth on the dashboard.

Zones. Check MATE shows Green, Yellow, or Red: Green has the TOPIC, the CHARGE, and an ANSWER in the right shape.

Play modes. Teacher only on the SmartBoard, or students on their own with the RLA Learning LAB.

The first move of strong writing: a **thesis (central idea)** students can build, rate, and improve.

TEKS COVERED

TEXAS TEKS FOR THIS GAME

3.12(B), 4.12(B), 5.12(B) Compose informational texts, including brief compositions that convey information about a topic, using a clear central idea and genre characteristics and craft. 6.11(B), 7.11(B), 8.11(B) Compose informational texts, including multi-paragraph essays that convey information about a topic, using a clear controlling idea or thesis statement and genre characteristics and craft. English I 10(B), English II 10(B) Compose informational texts such as explanatory essays, reports, and personal essays using genre characteristics and craft.

CHECK MATE INSIDE THESIS TIME

Type the thesis, click What is my next move?, and try again up to three times.

Class

Number

STUDENTS JOIN A CLASS

Class code and teacher last name.

Worked example

Prompt

Explain **how** Emsy's investigation shows that one small object can reveal a bigger story.

Thesis (Central Idea)

Emsy's investigation shows that one small object can reveal a bigger story **by** following every clue.

TOPIC (noun of importance) CHARGE (verb of importance)

ANSWER (your idea) HOW or WHY clue words

The TOPIC and the CHARGE come from the prompt. The ANSWER comes from your own brain and ideas.

Click worked example

WORKED EXAMPLE

Support shows a model thesis.

Choose your prompt

Filter (optional)

g. Dolphin or 18

ing together as a class? Leave this blank. Playing on your own? Type your identifier (name or number) so you can view your results and progress.

File Cluster

Grade 3 Prepare

Module 1

Topic

The Mystery of the Traveling Shell

Next

HOW: Explain how Emsy's investigation shows that one small object can reveal a big...

CHOOSE THE PROMPT

Real prompts from the Lesson Plans.

SUPPORT AND NEXT STEPS

Each game gives a thinking level and a next step. Check MATE adds a Click for support button with a worked example, and students can try again.

How to get it

Whole class, teacher only: \$3.99 per game, per year (play it with your class, Tier 1 whole group)

Teacher + 25 students, every reading and writing game: RLA Learning LAB, \$99 a year
Also in Pick 3 (\$339) and Complete Set (\$479)



Try a free sample

<https://tbase.teachbig.com/thesis-time/?sample=1>